# ACC = RD

A Consortium for COnvection-scale modelling Research and Development

### **Progress in code adaptation to GPUs**

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#### **Motivation (same as last year)**

• Top 500 HPC systems:

16 out of 20 top systems have accelerators

• Green 500:

40 first systems have accelerators

- EuroHPC infrastructure is targeted in the DE\_330 project
- Trend towards using external HPC facilities for research and even operations
- Infrastructure targeting AI/ML-applications is GPU-powered

Rank	System	Cores	Rmax (PFlop/s)	Rpeak (PFlop/s)	Power (kW)
1	Frontier - HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, AMD Instinct MI250X, Slingshot- 11, HPE D0E/SC/Oak Ridge National Laboratory United States	8,699,904	1,194.00	1,679.82	22,703
2	Aurora - HPE Cray EX - Intel Exascale Compute Blade, Xeon CPU Max 9470 52C 2.4GHz, Intel Data Center GPU Max, Slingshot-11, Intel DOE/SC/Argonne National Laboratory United States	4,742,808	585.34	1,059.33	24,687
3	Eagle - Microsoft NDv5, Xeon Platinum 8480C 48C 2GHz, NVIDIA H100, NVIDIA Infiniband NDR, Microsoft Microsoft Azure United States	1,123,200	561.20	846.84	
4	Supercomputer Fugaku - Supercomputer Fugaku, A64FX 48C 2.2GHz, Tofu interconnect D, Fujitsu RIKEN Center for Computational Science Japan	7,630,848	442.01	537.21	29,899
5	LUMI - HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, AMD Instinct MI250X, Slingshot- 11, HPE EuroHPC/CSC Finland	2,752,704	379.70	531.51	7,107
6	Leonardo - BullSequana XH2000, Xeon Platinum 8358 32C 2.6GHz, NVIDIA A100 SXM4 64 GB, Quad-rail NVIDIA HDR100 Infiniband, EVIDEN EuroHPC/CINECA Italy	1,824,768	238.70	304.47	7,404
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#### **Adaptation strategy**

- Make adaptation as transparent as possible to science developers: principle of "separation of concerns"
- Make sure performance on CPUs is not impacted
- 3 pillars of code adaptation:
  - Smart (hardware-aware) data structures
  - Source-to-source translator tools
  - > Hardware-specific libraries



#### Smart data structures: FIELD\_API

- Developed by Météo-France and ECMWF, available on https://github.com/ecmwf-ifs/field\_api
- Entered cy49t1
- Keep track of synchronization of fields on host (CPU) and device (GPU), performing (costly!) transfers only when necessary
- Brings flexibility in terms of which part of the model to run on which device



#### Smart data structures: FIELD\_API

- Used at control layers, not inside low-level scientific code such as physics parameterizations
- Wrapping existing data structures in FIELD\_API objects is a big effort
  - +/- finished for physics parameterizations, gridpoint dynamics, SL
  - not yet in diagnostics (e.g. DDH), LBC, spectral transforms



### **Restructuring of physics**

- Separation between APL\_ARPEGE (cy48t3) and APL\_ALARO (cy49t1)
- Cleaning, restructuring and separation between control routines and computation routines for APL\_AROME (cy49t1)
- Adhere to updated coding norms (ongoing!)
- Enable scripted conversion from CPU-targeted coarse granularity to GPU-targeted fine granularity.



#### **Source-to-source translators**

- General idea: automated (scripted) conversion of existing Fortran code targeting CPUs to Fortran code targeting GPUs
- Two tools currently used: fxtran+perl scripts (Météo-France), and loki (ECMWF). Transfer of existing fxtran recipes to loki is planned.
- Significant build-up of know-how on loki among ACCORD partners



#### **Porting of physics parameterizations**

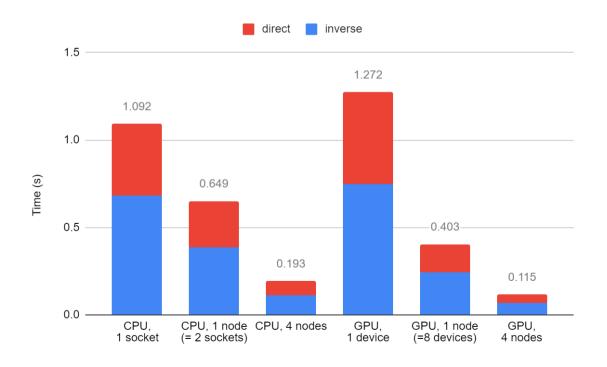
- Requires some changes to the code to enable source-to-source translation (updated coding norms!)
- Most ARPEGE parameterizations have been ported to GPUs
- ALARO radiation scheme ACRANEB2 and microphysics scheme APLMPHYS have been ported



### **Porting of spectral transforms**

- Hardware-optimized libraries exist for FFTs: cuFFT for NVIDIA, rocFFT for AMD
- Computations inside spectral transforms (array transpositions, computation of derivatives) are ported with OpenACC/OpenMP

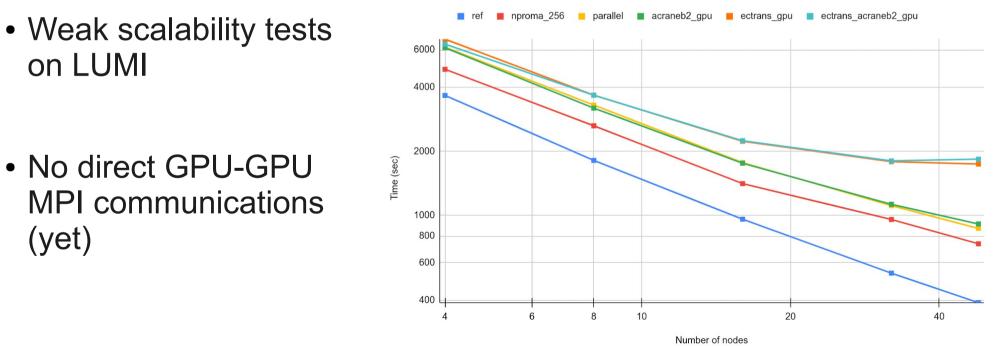
Performance on LUMI (AMD MI250X GPUs), including CPU-GPU transfers



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#### **Putting the pieces together**

- GPU-enabled ALARO forecast, with ACRANEB2 and spectral transforms on GPU
- Callable from deode-prototype scripting system



WALL-TIME - 480 iterations

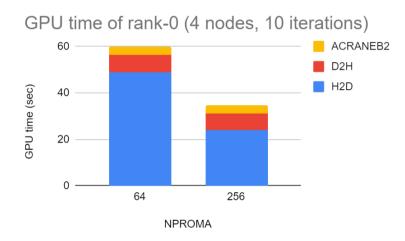
 No direct GPU-GPU **MPI** communications (yet)

on LUMI

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# **Putting the pieces together**

• CPU-GPU data transfers kill performance



• Porting more parts of the model to GPU should solve this



# Conclusion

- Developments have been ongoing for quite some time:
  - Code refactoring
  - Source-to-source translation tools
  - Smart data structures
  - Porting of small pieces of code
- Finally at a point where pieces come together: the GPU-enabled ALARO run is an important milestone
  - ... even though performance is not impressive (yet!)



#### What's next?

- Increase efforts on AROME and HARMONIE-AROME !
- Port more pieces to GPU to improve performance
- Consolidate developments, e.g. merge ACCORD developments on ectrans (LAM, AMD GPUs) with ECMWF's



# Thank you!

